

# Options - Key Assignments

## General

Application  
Information  
Sound  
Traffic  
Realism

## Graphics

Display  
World  
Lighting  
Weather

## Controls

Key Assignments  
Axis Assignments  
Calibration  
Other

Controller **Bravo Throttle Quadrant**

Show **Name**

Flight Mode **Slew**

Event Category **All Events**

Search... ✕

EVENT	ASSIGNMENT	REPEAT	ON RELEASE <span>▲</span>
Refresh scenery			<input type="checkbox"/>
Rotate Guns (POV hat)			<input type="checkbox"/>
Slew (backward)	Down		<input type="checkbox"/>
Slew (bank left)	Home		<input type="checkbox"/>
Slew (bank right)	Page Up		<input type="checkbox"/>
Slew (down quickly)	F1		<input type="checkbox"/>
Slew (down slowly)			<input type="checkbox"/>
Slew (down)			<input type="checkbox"/>
Slew (forward)	Up		<input type="checkbox"/>
Slew (forward)	F5		<input type="checkbox"/>
Slew (forward)	F6		<input type="checkbox"/>
Slew (freeze all movement)	Num 5		<input type="checkbox"/>
Slew (freeze all movement)	F2		<input type="checkbox"/>
Slew (freeze altitude)			<input type="checkbox"/>
Slew (freeze pitch)	5		<input type="checkbox"/>
Slew (left)	Left		<input type="checkbox"/>
Slew (pitch down quickly)			<input type="checkbox"/>

Export...

Import...

Reset Defaults

New...

Delete

Change...

Cancel

OK