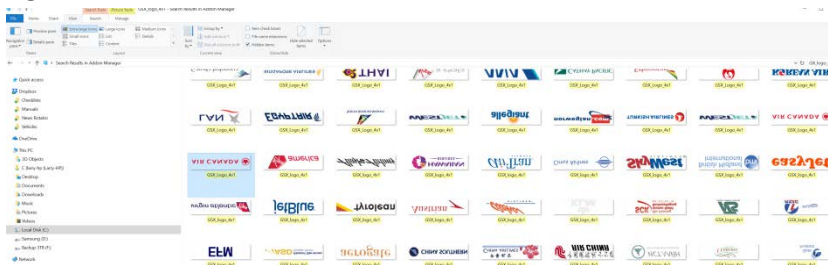


Start the flightsim at and park at a jetway. I am at CYEG gate 14. Then close the sim and go to step 2.

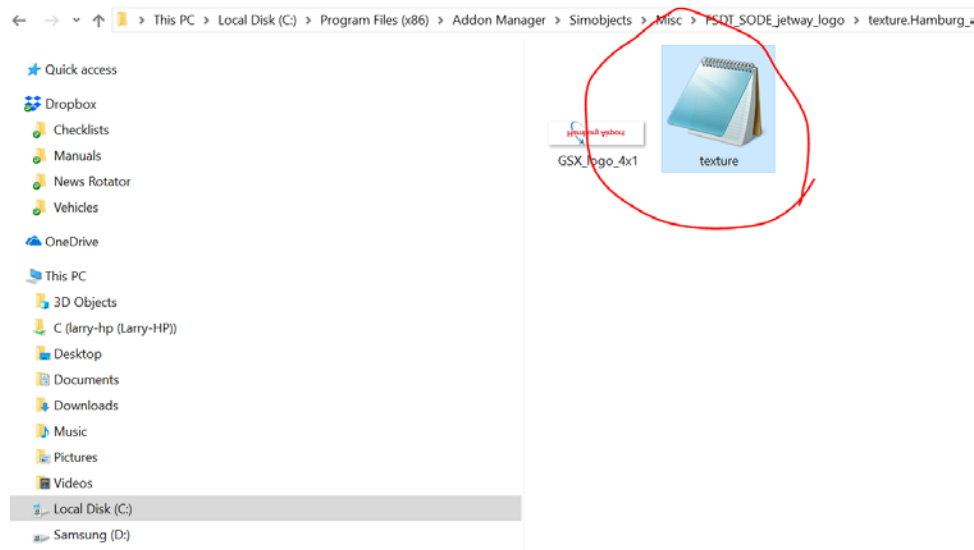


2. Search for: GSX_logo_4x1 in C:\Program Files (x86)\Addon Manager. Here you will find all the GSX logo files used in GSX. I chose Air Canada.



3. In windows explorer open the file location C:\Program Files (x86)\Addon Manager\Simobjects\Misc\FSDT_SODE_jetway_logo. Create a new folder called in my case example: texture.AIRCAN

4. Copy and paste the GSX_logo_4x1 you chose from Step 2. Copy a texture file from another folder.



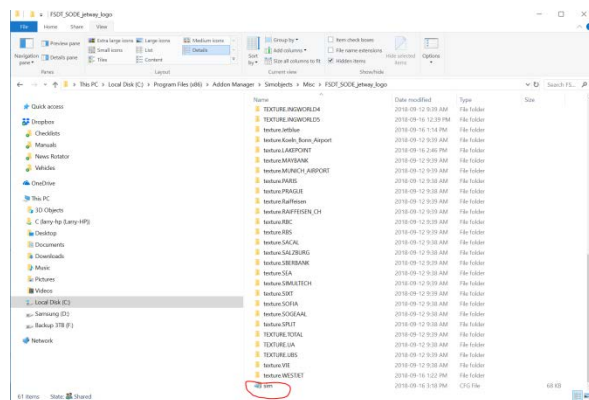
5. open the texture file and edit with the following:

[fltsim]

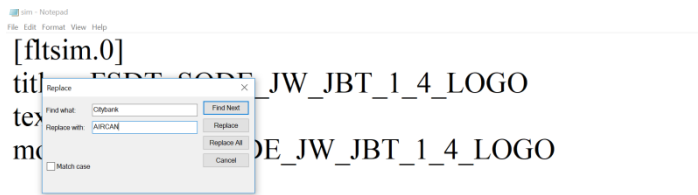
fallback.1=..\FSDT_SODE_JETWAY_LOGO\TEXTURE.AIRCAN

fallback.2=..\texture

6. Edit the SIM file in C:\Program Files (x86)\Addon Manager\Simobjects\Misc\FSDT_SODE_jetway_logo



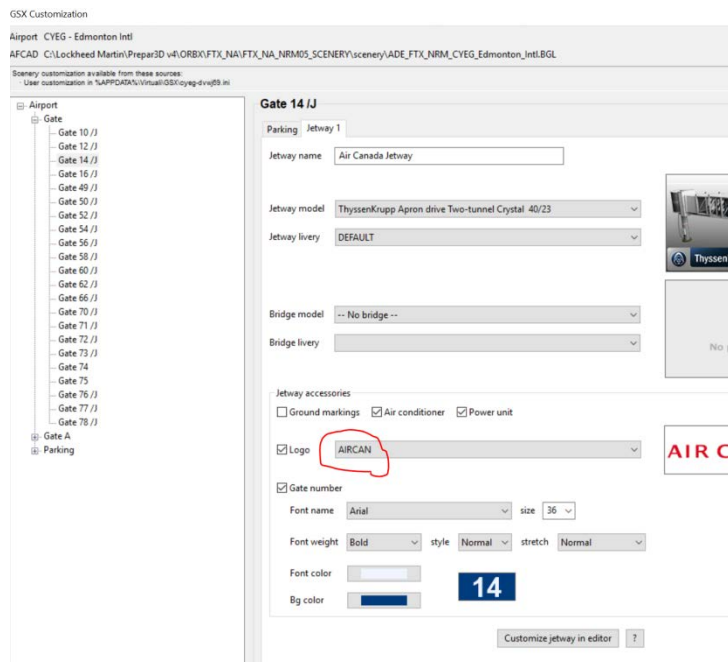
Chose a logo you want to replace for example Citybank. In notepad choose Edit replace. Replace Citybank with AIRCAN and choose replace all. Save the Sim file.



```
[fltsim.1]
title = FSDT_SODE_JW_JBT_1_4_LOGO_Citybank
texture = CITYBANK
11 FSDT_SODE_JW_JBT_1_4_LOGO
```

Note: Save all edited files and directories to another location. The next time you update FSDT your created files will be overwritten and you will need to edit again or overwrite the new files with your saved files.

7. Open the sim and Load your previous flight.



7. You should now be able to choose your new jetway logo.

Note for custom logo's you will need to edit a GSX_logo_4x1 file with DXTBmp and an image editor like Corel Draw. You can search the internet for help guides editing FSX textures.